

Many Point Catalog

MPSC125

Archaeology (2021 version), Indian Lore (2024 version)



Archaeologists are detectives who study how people lived in the past. They figure out what happened, when, how, and why. Using the clues that people left behind, they try to understand how and why human culture has changed through time.

Far different from the stereotypes or common images that are portrayed on film, on television, and in many books and stories, American Indians have many different cultures, languages, religions, styles of dress, and ways of life. To learn about these different groups is to take an exciting journey of discovery in which you will meet some of Americas most fascinating peoples.

Linked Requirements: Archaeology; Indian Lore

Added to catalog: 11-08-2024 1 period Min. Age: 11

MPSC119

Archery



Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow - but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

Linked Requirements: Archery

Added to catalog:

10-21-2024 2 periods Min. Age: 12

Fee: 5.00

MPSC104

Art



This merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design, history and design principles, and how these fields relate to fine art **Linked Requirements:** Art

Notes and Prerequisites: Please plan to bring clothes you don't mind getting paint on.

Added to catalog:

12-19-2024 1 period Min. Age: 11

MPSC204

Automotive Maintenance (2024 version)



Modern automobiles are important to many aspects of American life. Those who service automobiles must understand each principle, and how these principles interact to provide smooth, efficient performance. Owners of cars also benefit by understanding how their vehicles operate. This enables them to understand why certain periodic maintenance is required to keep their vehicles in tip-top shape.

Linked Requirements: Automotive Maintenance

Added to catalog:

11-08-2024 1 period Min. Age: 14

MPSC113

Camping



Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too.

Linked Requirements: Camping

Notes and Prerequisites: Pre-requisite requirements 4b, 8c, 8d, and 9a.

Added to catalog: 12-19-2024 1 period Min. Age: 12





Many Point Catalog

MPSC101

Canoeing



For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.

Linked Requirements: Canoeing

Notes and Prerequisites: Pre-requisite requirement 2.

Must pass the BSA Swimmers Test.

Added to catalog: 12-19-2024 2 periods Min. Age: 12

MPSC102

Chess



Chess builds critical thinking, forward thinking, and proper sportsmanship in young people.

Linked Requirements: Chess

Added to catalog: 12-19-2024 1 period

MPSC171

Citizenship in the Community



A nation is a patchwork of communities that differ from each other and may be governed differently. But regardless of how local communities differ, they all have one point in common: In the United States, local government means self-government. Good citizens help to make decisions about their community through their elected local officials.

Linked Requirements: Citizenship in the Community

Notes and Prerequisites: Pre-requisite requirements 2, 3, 4, 6, 7 & 8.

Cannot be completed at camp.

Min. Age: 11

Added to catalog: 02-14-2023

1 period

Min. Age: 13

MPSC122

Climbing



Climbing is not a sport that requires tremendous muscular strength; it demands mental toughness and the willingness to practice hard to master a set of skills. The adventure of climbing can also provide a new way to enjoy the outdoors.

Linked Requirements: Climbing

Added to catalog:

12-19-2024 2 periods Min. Age: 12

MPSC107

Communication



This clear and concise definition comes from the U.S. Department of Education: "Communication focuses on how people use messages to generate meanings within and across various contexts, cultures, channels, and media. The field of communication promotes the effective and ethical practice of human communication."

Linked Requirements: Communication

Notes and Prerequisites: Pre-requisite requirement 5.

Added to catalog:

11-05-2024 1 period Min. Age: 13

MPSC114

Emergency Preparedness



Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.

Linked Requirements: Emergency Preparedness

Notes and Prerequisites: Pre-requisite requirements 1, 3, 8b, 9c.

Added to catalog:

12-19-2024 1 period Min. Age: 13





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MPSC117

Environmental Science



While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.

Linked Requirements: Environmental Science

Added to catalog: 12-19-2024 1 period Min. Age: 12

MPSC135

Fingerprinting



In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others.

Linked Requirements: Fingerprinting

Added to catalog: 01-01-2025

1 period

MPSC121

First Aid



First aid - caring for injured or ill persons until they can receive professional medical care is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

Linked Requirements: First Aid

Notes and Prerequisites: Pre-requisite requirements 2b, 15

Added to catalog:

12-19-2024 1 period Min. Age: 12

MPSC110

First Class Adventure



The First Class Adventure program is an outdoor advancement program that focuses on Tenderfoot, Second Class and First Class requirements that can be done in a

Linked Requirements: Rank: First Class; Rank: Scout; Rank: Second Class; Rank:

Tenderfoot

Notes and Prerequisites: Items to bring:

Water bottle

Any class materials

Pocket Knife (if you have a Totin' Chip)

Rope (if you have any)

Added to catalog:

12-19-2024 2 periods

MPSC138

First Class Aquatics



Must pass the BSA Swimmers Test. If you have scouts who sign up for First Class Aquatics but do not pass the swim test, they will need to pick a different program for session 4.

Linked Requirements: Rank: First Class; Rank: Second Class Notes and Prerequisites: Items to Bring:

Swim Trunks

Towel

Added to catalog: 12-19-2024 1 period



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MPSC140

Fish and Wildlife Management, Mammal Study



Wildlife management is the science and art of managing the wildlife - both animals and fish - with which we share our planet. Maintaining the proper balance and the dynamics that go with it requires humankind's attention. We use this stewardship tool to help minimize or eradicate the possibility of extinction of any given species. We want our descendants to have the opportunity to experience the same animal diversity that we now enjoy.

A mammal may weigh as little as 1/12 ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal. **Linked Requirements:** Fish and Wildlife Management; Mammal Study

Added to catalog: 12-19-2024 1 period Min. Age: 11

MPSC100

Fishing (2021 version), Fly Fishing (2024 version)



In Scouting for Boys, Baden-Powell offers this advice: "Every Scout ought to be able to fish in order to get food for himself. A tenderfoot [beginner] who starved on the bank of a river full of fish would look very silly, yet it might happen to one who had never learned to catch fish."

Fly-fishing is a specialized form of fishing that combines skill and artistry. Because it is so rich with tradition, it is a passion for millions of people. The beauty of the water, the solitude, and the skills that the sport requires have made fly-fishing very important in the lives of many notable people.

Linked Requirements: Fishing; Fly Fishing

Notes and Prerequisites: Plan extra time for fishing in the evenings or mornings. Please bring your own fishing pole if you have one available. Fly Fishing Equipment will be provided.

Scouts aged 16+ need a MN fishing license.

Added to catalog:

11-08-2024 2 periods Min. Age: 12

Fee: 5.00

MPSC198

Forestry (2017 version), Pulp and Paper (2014 version)



In working through the Forestry merit badge requirements, Scouts will explore the remarkable complexity of a forest and identify many species of trees and plants and the roles they play in a forest's life cycle. They will also discover some of the resources forests provide to humans and come to understand that people have a very large part to play in sustaining the health of forests.

Here's an astonishing number to digest. Each person in the United States uses about 700 pounds of paper each year. Paper is everywhere in our lives. Every year in the United States, more than 2 billion individual books, 24 billion newspapers, and 350 million magazines are published on paper.

Linked Requirements: Forestry; Pulp and Paper

Added to catalog: 11-08-2024

1 period Min. Age: 12

MPSC197

Golf (Disc Golf) (2024 version)



Golf is unique because the players police themselves. Other sports depend upon referees or umpires to apply penalties when there are infractions of the rules. In golf, every player is expected to act honorably, and the welfare and integrity of the game rely on every player's honesty. This is why golf often is referred to as a "gentleman's game."

Linked Requirements: Golf

Added to catalog: 12-19-2024 1 period Min. Age: 11





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MPSC145

Hiking



Hiking is a terrific way to keep your body and mind in top shape, both now and for a lifetime. Walking packs power into your legs and makes your heart and lungs healthy and strong. Exploring the outdoors challenges you with discoveries and new ideas. Your senses will improve as you use your eyes and ears to gather information along the way.

Linked Requirements: Hiking

Notes and Prerequisites: Cannot be completed at camp.

Added to catalog: 12-19-2024 1 period Min. Age: 12

MPSC146

Insect Study



In earning the Insect Study merit badge, Scouts will glance into the strange and fascinating world of the insect. There, they will meet tiny creatures with tremendous strength and speed, see insects that undergo startling changes in habits and form as they grow, and learn how insects see, hear, taste, smell, and feel the world around them.

Linked Requirements: Insect Study

Notes and Prerequisites: Cannot be completed at camp

Added to catalog:

01-05-2024 1 period Min. Age: 11

MPSC129

Kayaking



A basic-level merit badge for flat-water kayaking - whitewater kayaking will still fall under Whitewater merit badge.

Linked Requirements: Kayaking

Notes and Prerequisites: Must pass the BSA Swimmers Test.

Added to catalog:

01-01-2025 1 period Min. Age: 11

MPSC127

Leatherwork/Basketry



Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.

Linked Requirements: Basketry; Leatherwork **Notes and Prerequisites:** Material Cost- \$25 Units must send one adult to class to help.

Added to catalog:

11-05-2024 1 period Min. Age: 11

Fee: 25.00

MPSC109

Lifesaving



No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.

Linked Requirements: Lifesaving

Notes and Prerequisites: Pre-requisite requirement 2a.

Must pass the BSA Swimmers Test.

Added to catalog: 01-01-2025 2 periods

Min. Age: 13





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MPSC147

Nature



There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

Linked Requirements: Nature

Added to catalog: 01-01-2025 1 period Min. Age: 11

MPSC170

Personal Management



Personal management is about mapping a plan for your life that will involve setting short-range and long-range goals and investigating different ways to reach those goals. Education, training, and experience all help make your goals become a reality. To achieve your goals, you will choose the best path and make a commitment to it, while remaining flexible enough to deal with changes and new opportunities.

Linked Requirements: Personal Management

Notes and Prerequisites: Pre-requisite requirements 1, 2, 8, and 9.

Cannot be completed at camp.

Added to catalog: 01-01-2025 1 period Min. Age: 12

MPSC131

Photography



Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

Linked Requirements: Photography

Notes and Prerequisites: Suggested that you bring a camera or smart phone.

Pre-requisite requirement 1b.

Added to catalog:

01-01-2025 1 period Min. Age: 11

MPSC123

Pioneering



Pioneering-the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars-is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.

Linked Requirements: Pioneering

Added to catalog:

02-14-2023 2 periods Min. Age: 12

MPSC151

Pioneering Project



For scouts who are also registered for Pioneering MB (sessions 2 & 3) and wish to have more time to work on their projects.

Added to catalog: 03-10-2021 1 period

MPSC116

Pottery



The Pottery merit badge provides an introduction to pottery making, enabling Scouts to gain skill and understanding from actually creating pottery. Completing the requirements will include hands-on production of a work of art, from start to finish.

Linked Requirements: Pottery

Notes and Prerequisites: Please plan to bring clothes you don't mind getting clay on.

Added to catalog:

01-01-2025 1 period Min. Age: 11





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MPSC149

Reptile and Amphibian Study



Boys always have been interested in snakes, turtles, lizards, and alligators, as well as frogs and salamanders. Developing knowledge about these captivating creatures leads to an appreciation for all native wildlife; understanding the life cycle of a reptile or amphibian and keeping one as a pet can be a good introduction to natural history; and knowing about venomous species can help Scouts to be prepared to help in case of an emergency.

Linked Requirements: Reptile and Amphibian Study Notes and Prerequisites: Pre-requisite requirement 8 Added to catalog: 01-01-2025
1 period
Min. Age: 11

MPSC103

Rifle Shooting



Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.

Linked Requirements: Rifle Shooting

Notes and Prerequisites: Scouts should plan on going to the Open Shoots during

evenings to complete the shooting requirements.

Added to catalog:

01-23-2025 2 periods Min. Age: 12

Fee: 5.00

MPSC183

Scouting Heritage



Introduces youth to the history of the Boy Scouts of America. They'll learn it all - from Scouting's beginnings under Lord Baden-Powell to the history of their own troop. **Linked Requirements:** Scouting Heritage

Notes and Prerequisites: Pre-requisite requirements 5,6,8.

Cannot be completed at camp.

Added to catalog:

01-01-2025 1 period Min. Age: 11

MPSC111

Search and Rescue



The process and safety methods of working around specialized teams such as aircraft, canine, and aquatic rescue teams. Identifying differences between search and rescue environments, such as coastal, wilderness, rural, and urban landscapes. Determining when Universal Transverse Mercator (UTM) and latitude and longitude (Lat/Lon) should be used.

Linked Requirements: Search and Rescue

Notes and Prerequisites: Pre-requisite requirements 4 & 6a.

Added to catalog:

01-01-2025 1 period Min. Age: 13

MPSC120

Shotgun Shooting



A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

Linked Requirements: Shotgun Shooting

Notes and Prerequisites: Scouts should plan on going to the Open Shoot during evening to complete the shooting requirements.

Min. Age: 13 Fee: 25.00

01-01-2025

2 periods

Added to catalog:





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MPSC118

Small-Boat Sailing



Sailing is one of the most enjoyable pastimes on the open water. The quiet and peacefulness of the water can provide a pleasant break from everyday life. However, smooth sailing requires paying careful attention to safety.

Linked Requirements: Small-Boat Sailing

Notes and Prerequisites: Pre-requisite requirement 2.

Must pass the BSA Swimmers Test.

Added to catalog: 01-01-2025 2 periods Min. Age: 12

MPSC137

Snorkeling BSA



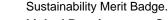
Snorkeling BSA-Not a merit badge. Linked Requirements: Snorkeling BSA

Notes and Prerequisites: Must pass the BSA Swimmers Test.

Added to catalog: 01-23-2025 1 period Min. Age: 11

MPSC203

Sustainability (2024 version)



Linked Requirements: Sustainability

Added to catalog: 11-08-2024 1 period

Min. Age: 12

MPSC128

Swimming



Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.

Linked Requirements: Swimming

Notes and Prerequisites: Must pass the BSA Swimmers Test.

Added to catalog:

01-01-2025 1 period Min. Age: 11

MPSC124

Swimming Lessons



For beginning swimmers who want to learn the basics.

Notes and Prerequisites: Items to bring: Swim trunks/suit

Towel Water Bottle Added to catalog:

01-23-2025 1 period Min. Age: 11

MPSC202

Textile (2004 version)



People use countless fibers and fabrics in their everyday lives: clothes, carpets, curtains, towels, sheets, upholstered furniture. Add to that list boat sails, book bindings, bandages, flags, sleeping bags, mailbags, airbags, seat belts, backpacks, parachutes, umbrellas, basketball nets, and more.

Linked Requirements: Textile

Added to catalog:

11-08-2024 1 period Min. Age: 11

MPSC133

Weather



Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.

Linked Requirements: Weather

Notes and Prerequisites: Units should bring a weather radio or plan to use the weather

app on a smart phone.

Added to catalog: 01-01-2025 1 period Min. Age: 11





Many Point Catalog

MPSC108

Wilderness Survival



In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.

Linked Requirements: Wilderness Survival

Notes and Prerequisites: Pre-requisite requirement 5

Added to catalog: 01-01-2025 1 period Min. Age: 11

MPSC105

Wood Carving



As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

Linked Requirements: Wood Carving

Added to catalog:

01-01-2025 1 period Min. Age: 12

Fee: 5.00

